



800.920.4272 | camps@jamz.com

WE'RE NOT JUST A BRAND, WE'RE A LIFESTYLE.

CAMP 411

HAYWARD SCHOOL CAMP

CSU EAST BAY | JULY 21-23, 2019

Coach Check-in:

Be sure to arrive on-time to check in your teams. Coach Check in will be from 9am-10am. Check-in location for all teams will be at the Pioneer Heights Stunt Housing - off Harder Rd. (See [Campus Map](#) to locate) Don't forget to have all the agreement of compliance's e-signed - you won't be able to check in until they are all complete!

Send ONE Coach per registered team to check-in and receive all wristbands and dorm keys; then have cheerleaders unload baggage and take to housing. Teams will be able to move into their rooms during Coach Check-in (9:00am-10:30am) on the first day of camp.

- ▶ Campers will need to provide their own bedding (Pillows, sheets, blankets and/or sleeping bag), towels, shower shoes, alarm clock, sunscreen and toiletries. Don't forget your scooter (make sure to decorate/label) [Click here](#) to see the camp overnight packing list!

Parking:

Parking Passes are **\$10 cash only** (good for the duration of the camp) and can be picked up at Coach Check-In the morning of camp. Please email Veronica@jamz.com with the amount of passes you will need by **July 17th**.

Facility Policies:

We are staying in the Pioneer Heights dorms. All dorms have a kitchen, so snacks and drinks are welcome.

- Everything must be hung up with blue painters tape ONLY.
- The only decorations allowed on the doors must be on the cork board.
- We are not allowed to decorate the living areas.
- NO glitter and paint.

You must be moved out completely (trash removed) by the start of camp on day 3.

THERE WILL BE ROOM INSPECTIONS BEFORE AND AFTER CAMP, YOU WILL BE BILLED FOR ANY DAMAGE OCCURED DURING YOUR STAY.

You are required to return all the keys checked out to you and your team between **8am-10am to **Spirit Sales**.**

NOTE: There is a \$25 replacement fee per lost, misplaced or stolen key/access card for residential rooms. THIS WILL BE ENFORCED.

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Mealtimes:

Day / Meal:	Times:
Sunday - Lunch	11:30-1:00pm
Sunday - Dinner	5:00-7:00pm
Monday - Breakfast	7:30-9:00am
Monday - Lunch	11:30-1:00pm
Monday - Dinner	5:00-7:00pm
Tuesday - Breakfast	7:30-9:00am
Tuesday - Lunch	11:30-1:00pm

You will need to return all Meal cards immediately following lunch on Tuesday to Spirit Sales. You will be charged a \$50 replacement fee per lost, misplaced or stolen meal cards.

Camp Location:

Camp will start in the **Gymnasium** each day. However, throughout camp we'll be breaking out into different classes (and some WILL be outside in the grassy areas). Although there are shaded areas, make sure you bring your water bottles and sunscreen with you each day of camp.

Do you have Snapchat?

Use our geo-filter to show what an amazing time you are having throughout the entire camp – we would love to see!

Home Routines:

Home routines are completely optional. If you would like to show us what your squad can do, we would LOVE to see it! There are no requirements- it can be a cheer, a dance or a full routine. We just ask that you keep the time under 2 min to ensure enough time for all teams to showcase at camp.

Rally Night:

Show your school spirit! – It's homecoming week at JAMZ and we want to see how much school spirit YOU'VE got! Dress to impress and get as crazy as you can in your school colors, mascot and class year! This will take place on Day 2. ***Please monitor your students attire... it needs to be age appropriate!***

Jewelry Reminder:

11. All jewelry is prohibited during participation. Religious medals and medical medals are not considered to be jewelry. A religious medal without a chain must be taped and worn under the uniform. A medical alert medal must be taped and may be visible.

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Evaluations:

In addition to Motions, Jumps, Stunts, and Dances, you will be learning 3 chants each morning of camp. We want to see how your team can incorporate skills they've learned into a basic chant and make it a performance. On the second day, your team will receive Private Coaching from JAMZ Staff with tips on how to do this. During the Private Coaching session, your team will be given a game-day scenario and will be prepared to:

- Choose the most appropriate chant for the scenario
- Prepare the new chant for evaluation
- Must add-jumps, stunts, level changes, tumbling, etc.

Remember it is not about competition, but about preparing a performance and thinking on your feet – like you do on game day!

Goal Stunt:

At camp we will be breaking into different levels of stunt. Each stunt class will be given a “**Goal Stunt**” that we want to see perfected by the end of camp. In your last stunt class on the last day of camp you will be evaluated on how well you have mastered the Goal Stunt for that class. In addition to your ability to hit the Goal Stunt, you will be evaluated on:

- Technique
- Cleanliness
- Sharpness
- Consistency

Note: Dance ONLY teams will be evaluated on their MAKE IT YOUR OWN routine.

Make it Your Own Choreo (Dance Only Teams):

This evaluation is for our dance ONLY teams. These teams will learn multiple dances throughout the camp. Each squad will choose one dance they learned and be evaluated on. JAMZ is looking for you to “Make it Your Own” by incorporating changes (roll offs, level changes, leaps, turns, formation changes, etc) or you can change the choreography completely and add your own flair! We want to see how creative you can get!

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JAMZ Starz Evaluations:

Throughout camp, JAMZ Staff will be handing out ribbons to cheerleaders that display amazing motions, jumps, stunts, dancing, or spirit. If they show talent in more than one area, they could be given a red "JAMZ Future Starz" ribbon. If they are given this ribbon, they are eligible to compete for a "JAMZ Starz" ribbon at the end of camp. Cheerleaders wanting to earn a JAMZ Starz ribbon must:

- Have earned a red "JAMZ Future Starz" ribbon
- Sign-up for the competition – there will be a sign-up sheet during water breaks
- Wear their red "JAMZ Future Starz" ribbon on the last day of camp as official entry into the competition

Competing cheerleaders will be assigned a number and asked to compete in groups of 5-7 (selected at random by JAMZ Staff). Competing cheerleaders will be judged by a panel of JAMZ staff and asked to perform the following:

- JAMZ STAR ROUTINE – cheerleaders will be judged on their memorization, execution and performance value of the first dance taught.
- Special Talents – cheerleaders will be given an opportunity to show any individual talent they want (tumbling, jumps, dancing, leaps/turns, etc.)

JAMZ Bid Challenge:

The Bid Routine is a routine that will be pieced together from curriculum learned at camp. Your JAMZ Staff instructor will help choreograph and organize the routine – as well as help create your customized section. Your routine must include the following:

- **Motions**
- **Jumps**
- **Dance section** - must use part of the Day 1 Camp Dance
- **Customized section** - Additional 8-counts to be filled with stunts, additional choreography, tumbling, technical dance skills, etc.

All squads will perform and be judge by JAMZ Staff at the Preliminary Round on Day 3. The top 4 squads will then perform at the Final Round during the Showcase at the very end of camp on Day 3. The top score of the Final Round will receive a **PAID BID** to any of JAMZ Regional Championship (*excluding theme park locations and JAMZ Nationals*).

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NOTE: All teams MUST be split by squad (i.e. Freshman, JV and Varsity). You will NOT be able to create a competition team at camp. The PAID BID will be paid in the form of on-time registration fees for the number of participants on the team at the time of the Bid Routine performance. Additional athletes adding to the team AFTER camp will not be part of the PAID BID winnings and must pay additional registration fees for competition.

Camp Dances, Music & Stunt Curriculum

NEW!!! We have the camp dances, music and stunt curriculum all available at JAMZ spirit sales!!

OPTION #1 - DVD | \$25

CHEER CAMP-IN-A-BOX VOL 23 (Dance Only)

- ▶▶ All Camp Routines, Chants & Sidelines (48 Routines)
- ▶▶ 4 Novelty, Pom, Hip Hop, Cheer Style, Jazz, Game Action
- ▶▶ Music Download + Music License

OPTION #2 - USB | \$40

CHEER CAMP-IN-A-BOX VOL 23 (Dance & Stunt)

EVERYTHING ON THE DVD + MORE!

- ▶▶ Youth & School Stunt Libraries (Creative, Transitional, Stunt Sequences & Pyramids)
- ▶▶ Online Access to All Content + Music Download + Music License
- ▶▶ 7 GB of FREE Storage Space on the USB Drive for Anything Else

Showcase:

We want your team to show off what they learned! The Showcase is at the end of camp on Day 3 from 4:00pm – 5:00pm and will include motions, jumps and stunt sequences that were taught throughout the weekend!

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