



## **MEMO: 2019 JAMZ NATIONALS – SCHOOL CHEER**

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### **WELCOME**

Welcome to the 2019 JAMZ Schools Cheer National Championship. We are proud to bring this exceptional experience to you this year with all show cheer teams competing twice, the addition of group/partner stunt, the most comprehensive scoring review system in the industry and more prizes and awards than any other Schools National Championship on the West Coast. We also can't forget that JAMZ Closing Ceremonies and Awards show and production is unrivaled in the Industry. VEGAS is on fire with School Cheer at The Orleans Arena!!

### **SAVE THE DATE: JAMZ 2019 SCHOOLS CHEER NATIONAL CHAMPIONSHIP: February 21-22, 2020**

We are proud to bring you a new experience in 2020 with the entire Orleans Arena reserved for our School Cheer teams on Friday and Saturday allowing JAMZ to bring new divisions and new experiences unrivaled in the School Cheerleading Industry.

### **COACH CHECK-IN**

Upon arrival in Vegas, dance teams are required to check in on Thursday between 3:00PM – 7:00PM. Please enter through the lower level side entrance (park in the BACK-parking lot behind the Orleans Hotel). You will see a sign clearly marked “Coach Check-in.” Only those coaches listed on the team entry form are eligible to check team(s) in – ID must be presented at the time of check-in. Coaches that wait until immediately before or after the required coaches meeting time at 6:00PM will incur extended wait times. Please enter through the lower level side entrance (park in the BACK-parking lot behind the Orleans Hotel). You will see a sign clearly marked “Coach Check-in”. Be prepared to carry out a backpack for each participant! Check-in coach will be required to show ID. Only coach(es) listed on team entry is eligible to check team(s) in.

### **REQUIRED COACH MEETING**

- **Thursday 2/21/19 at 6:00pm – Orleans Arena 3<sup>rd</sup> Level: REQUIRED** Informational meeting for School Cheer Coaches Only. Only 1 Coach is required to attend. Discussion of policies, procedures, score review, and other items regarding weekend at JAMZ Schools Nationals.

### **COACH GIFTS**

Each registering team receives 1 coach duffle bag filled with goodies! JAMZ receives coach goodies from sponsors and local Las Vegas businesses...and there are always some fun JAMZ items in there for you too!



### **COACH VIP**

JAMZ has provided a “getaway” area for all advisors and coaches. Coach VIP is located on the 3<sup>rd</sup> level of the Orleans arena (Coach VIP pass required). *This is also where check-in is located.*

### **COACH COMPLIMENTARY MASSAGES**

Coach happy hour is provided at Coach VIP 3<sup>rd</sup> level in the Orleans Arena. Friday & Saturday 4:00PM - 6:00PM

### **LEVEL RULES VIOLATIONS EXPLANATION- ALL COACHES MUST READ:**

ALL COACHES AND ADVISORS should be aware that cheer Level rules and safety violations are judged live by the rules and safety judge on site during a live competition. It is IMPOSSIBLE for the safety and rules judge to 100% detect all violations during a competition day just as it is impossible for officials/referees to detect all violations in other sports. Just because a team has attended a prior JAMZ event, competition with another company, Nationals, regional, or camp and that team’s skills or routine received no safety deductions does not mean that the routine is LEGAL or violation free.

### **MANDATORY ROUTINE LEGALITY VIDEO REVIEW**

With Registration, teams must send a video of their routine to be reviewed for Legalities before Nationals, for FREE! After video review, teams will be certified legality free, as long as they perform the same skills as in video, on the competition floor. This is the ONLY way to GUARANTEE your routine is Safety Violation Free. JAMZ WILL NOT withdraw any rules violations because a rules judge at a prior competition, regional, championship, camp or event failed to detect or discover the violation at the previous event- there are no exceptions made to this policy. Videos need to be sent to [rules@jamz.com](mailto:rules@jamz.com) with the subject line of Jamz Schools Nationals Routine Review. The message needs to include the team name, division entered, coach name, and team level. In order to guarantee your routine is reviewed all videos need to be submitted no later than 10 am on Friday, February 15th.

### **RULES QUESTIONS**

Schools Cheer Questions are available for answering throughout the day on Thursday, Friday & Saturday February 21-23, 2019 by JAMZ Event Staff.



### **ATHLETE GIFTS**

Each registered athlete will receive a JAMZ 2019 Schools National Championship backpack from JAMZ. Backpacks will be distributed from the first floor of the Arena side lobby, make sure you bring enough helpers to carry the athlete backpacks away!

### **ATHLETE WRIST/ANKLE BANDS**

Bands may be worn on wrist or ankle, but must be able to show upon entry to the venue. Bands must be worn each day of the event to allow entry. The FULL ATHLETE LATE FEE will be charged for replacement bands.

### **TICKETS- SPECTATOR INFORMATION**

Advance ticket purchases can be made for all spectators in advance to avoid ticket lines:

<http://www.orleansarena.com/events>

### **ORLEANS ARENA SECURITY INFO**

Please visit the below link to inform yourself and your parents regarding then Orleans Arena Security procedures: <http://www.orleansarena.com/arena-info>

### **OPEN WARM-UP LOCATION**

In addition to the scheduled warm-up each team will receive prior to performing, JAMZ offers an unscheduled free outside warm-up area (weather permitting, Thursday-Saturday) for all teams. Floors will be located between the Orleans Hotel and Arena adjacent to The Orleans Hotel Pool Area. This is a first come, first served Open Warm-up and teams may not reserve practice time. Teams will have a time limit set by the Open Warm-up Director if other teams are waiting to Practice. Please respect JAMZ staff and play nicely with each other in this space as we are providing this space free of charge and any negative interactions will be relayed and handled directly by a JAMZ official.

Once again Open warm-up will be administered on first come first serve basis per team. Teams will be allowed to sign-up immediately after they have completed their time on the open warmup.



### **OPEN WARMUP TIMES: (WEATHER PERMITTING)**

In addition to the scheduled warm-up each team will receive prior to performing, JAMZ offers an unscheduled outside warmup area (weather permitting on Thursday & Friday) for all teams. Floors will be located between the Orleans Hotel and Arena. Open warm-up will be administered on first come first serve basis.

- 2 full foam floors
- Extra foam floor stations

This is NOT to be used in place of your scheduled warm-up - all teams must go through the warm-up rotation, explained below. Teams are not required to utilize outside warm-up area. In the event that there is a wait list, teams will be given a time to return for use of floors. Open warm-up is weather permitting.

### **CHEER TEAMS PERFORMANCE / WARM-UP PROCESS**

Listed on your schedule is a “warm-up” time. Please report to the warm-up check-in location (southwest tunnel) at least 5 minutes prior to the listed warm-up start time. You will begin the warm-up process on your listed time.

### **PERFORMANCE FLOOR**

42’ deep X 54’ wide foam cheer floor.

### **WARM UP ROTATION**

- 1st warm-up location: Orleans official team room:
  - *Recommendation:* pep talk, stretch, relax, prepare, enjoy!

**POINT OF NO RETURN: No rules questions allowed after this point**

- 2nd warm-up location: Orleans official locker rooms:
  - *Recommendation:* Bathroom break, Water, Oranges, last minute touch ups for hair and make-up
- 3rd warm-up location: Time: 5:30 seconds: Carpeted foam floor sections.
  - *Recommendation:* stretching and warming up.
- 4th warm-up location: Time: 5:30 seconds: 60’ deep X 12’ wide foam floor.
  - *Recommendation:* warm-up tumbling.
- 5th warm-up location: Time: 5:30 seconds: 42’ deep X 54’ wide foam floor.
  - *Recommendation:* routine run through.

*Above are only recommendations; coaches are welcome to customize the warm-up to fit the individual teams’ warm-up requirements.*



### **INDOOR PRACTICE SPACE AVAILABLE IN LAS VEGAS AT JAMZ NATIONALS**

JAMZ does not offer Ballroom practice space at JAMZ Nationals. Nevertheless, please contact the following local Gyms in order to reserve indoor practice time during JAMZ School Cheer Nationals.

Organization Name: Maniakz @ Mirabelli Community Center

Contact Name: Jennifer Blanchard

Contact Email: [jblanchard@lasvegasnevada.gov](mailto:jblanchard@lasvegasnevada.gov)

Contact Phone: 702-229-6359

Rental Cost: \$100 per hour

Gym Name: Las Vegas All Stars

Gym Location: 5260 S. Decatur Blvd. Las Vegas, NV 89139 suite 2 (walking distance from The Orleans)

Rental Contact Name: Courtney Berg

Rental Contact Email: [info@lvalstarcheer.com](mailto:info@lvalstarcheer.com)

Rental Contact Phone Number: 702-236-8039

Rental Cost: Contact for Rental Cost

Gym Name: Las Vegas Elements

Gym Location: 6560 Spencer Street, Las Vegas, NV 89119

Gym Contact: Char Cropper

Email: [admin@lasvegaselements.com](mailto:admin@lasvegaselements.com)

Phone: 702-791-0055

Rental Cost: Contact for Rental Cost

Gym Name: California Allstars

Gym Location: 1505 Helm Dr

Rental Contact Name: Travis Vance

Rental Contact Email: [calvoffice@californiaallstars.com](mailto:calvoffice@californiaallstars.com)

Rental Contact Phone Number: 702-998-8102

Price: \$100 per hour



## **SCHEDULE CHANGES**

**3 ways** we'll notify YOU:

1. The MC will announce any division(s) that has a change(s). If your division is called, please report to Coach VIP – we will make sure you're updated!
2. As you check-in for your warm-up – IF there's a change in YOUR category, the JAMZ staff member checking you in will notify you and get you updated!
3. Coach Arena 3<sup>rd</sup> level VIP anytime – give YOUR division – ask if there are any changes – we'll update you ASAP!

## **SCORING INFO**

### **JUDGING PANEL INFORMATION**

JAMZ is providing judges from across the country with extensive school cheer industry backgrounds and experience. Each judging panel will consist of:

- 3 panel judges
- 1 head judge
- 1 rules/execution judge

School Show Cheer teams will compete twice (with the exception of sideline performance cheer and group/partner stunt). Scores will be calculated the following way to determine a team's placement within a division.

- 1st Performance will be worth 35%
- 2nd Performance will be worth 65%

Any questions concerning scoring must be directed to the "JAMZScore" table at the JAMZ Score Review Waiting Room.

### **EXECUTION/DEDUCTION SHEETS**

It is **MANDATORY** that all coaches pick up their deduction sheets from the "JAMZScore" table in the JAMZ Score Waiting Room located at Purple C immediately following their performance(s). (Purple C is located at the start of the warmup process through the hallway, the first door on your left). Day 1 and Day 2, you will have 15 minutes from your team's scheduled performance time to protest (in writing) any bobbles, falls, or rules violations. Teams that receive a **WARNING** on Day 1 are **REQUIRED** to discuss their **WARNING** with the JAMZScore Official.



### **SCORESHEETS:**

Any questions concerning scoring must be directed to the JAMZScore/Score Review Waiting room located at Purple C the first door on the left hand-side in the hallway located after the start of the warmup process.

### **FIRST PERFORMANCE SCORE SHEETS**

After the last performance in your division, you may pick up Day 1 score sheets at the “JAMZScore” table in the Score Waiting Room (Purple C) . Score sheets will only be given to coaches listed on file. This packet will include: each judge’s scores and comments in addition to your division’s current ranking –The Coaches Element Evaluation Sheet. (The JAMZ Coaches Element Evaluation Sheet includes EVERY score EVERY Judge gave EVERY team in your division- We believe in Transparency). Teams will have 20 minutes from the close of the division to ask for an OFFICIAL Score Review (in writing) regarding any scoring concerns. ALL Elements of the Scoresheet may be reviewed without limitations but they will be properly reviewed against the other team’s scores in their divisions. “Comparative Scoring”. Please understand ALL DAY 1 SCORES ARE NOT FINAL UNTIL 8AM ON DAY 2. Updated Scores or Coaches Element Evaluation sheets will be available in the Score Review Room.

Time Limit: Teams will be limited to 10 minutes with the JAMZ Score Review Official so should prioritize their score review accordingly. This is not a time to re-choreograph your routine but get a clear analysis of your routine and scores. Changes to teams’ score are based on the “reasonable judge standard”. This will be explained more at the MANDATORY Coaches meeting.

### **SECOND PERFORMANCE SCORESHEETS**

Day 2 score sheets WILL NOT be distributed until the award ceremony for your division(s) has concluded. However, if a team’s DIFFICULTY Score or ANY Overall Judge Score is DECREASED from Day 1 to Day 2 coaches will receive a Notification Sheet of Decrease in Routine Difficulty Sheet. This will be delivered to teams with their Legality/Execution Deduction sheets immediately after their Performance. Teams will have 15 minutes to request a Scoring Review of any Decrease in Difficulty Notification Sheets they receive. All non-placing teams will pick up their score sheets in the Score Review waiting room (Purple C) immediately following the award ceremony.

### **DAY 2 CHANGES IN ROUTINE FORM**

Teams that plan to incorporate any changes in their routine from Day 1 to Day 2 are REQUIRED to fill out an official change in routine form. This form will be placed on the judge’s tracker sheet to notify the judges of any change in routine you plan to incorporate on Day 2. A separate form must be filled out corresponding to which skills a team changes (Building, Tumbling/Jumps, or Overall Elements).

### **CHEERREPLAY REPLAY**



Teams that receive penalties will also be receiving preliminary notification of their penalty through CheerReplay. Please make sure all phone numbers and emails are up to date so these emails go to the correct individuals. Emails may only be changed at Coaches Check-In/VIP at the time of registration check in. Nevertheless, your official notification MUST be picked up in PAPER at the Score review Waiting Room.

### **YOU HIT ZERO BUTTONS**

Teams that hit ZERO Deductions (No Execution deductions and No Safety Deductions) will receive the below You Hit Zero buttons per athlete for 1 zero deduction performance. Teams will only receive 1 You Hit Zero Button per competition. Therefore, teams have the opportunity to receive these on either Day 1 or Day 2 but may not receive 2 You Hit Zero Buttons if a team hits Zero both days.

### **SPOTTERS**

**ON STAGE JAMZ SPOTTERS** - As a safety precaution, JAMZ provides teams required spotters. This is mandatory and teams may not opt out of this.

### **ROUTINE INTERRUPTION DUE TO INJURY**

#### **Routine Stoppage**

The only individuals that may stop a routine for injury are:

1. JAMZ Competition Officials
2. Coach from the team performing
3. Injured Individual
4. Safety Judge
  - An injured athlete may create a potential safety hazard because of the inability to hold, support, spot or catch. For the safety of all athletes competing, a routine may be interrupted if:
5. An athlete is clearly injured.
6. An athlete is questionably injured and does not resume their role in the routine within 5 seconds of questionable injury.
7. An athlete leaves the competition floor due to an injury.
  - In the event that a routine is interrupted due to injury, it will be at the JAMZ Competition Officials' discretion whether or not that team will be allowed to perform again at a later time.





### **ATHLETE RETURNING TO COMPETITION**

An Injured Participant may not return to the competition floor unless the competition officials receive clearance from all of the representatives listed below:

1. Event Medical Personnel attending to that participant
  2. Parent/Guardian (if present)
  3. Head Coach/Gym Owner of competing team
- In the event of a suspected head injury, the participant cannot return to perform without clearance from a licensed medical professional that has training related to head injuries.

### **TEAM PERFORMANCE**

In the event that a team is allowed to perform again following a routine interruption, the new performance time will be at the sole discretion of the JAMZ Competition Official. The team must (pending the injury's impact on the routine) perform the routine again in its entirety (FULL OUT), but judging will resume from the point at which the injury/interruption occurred as determined by the judges. Once again all skills must be performed full-out from the beginning of the routine. All point deductions accumulated to that point (if any) will carry over.

If a team is permitted to perform again, but fails to perform the routine in its entirety (example: throwing back tucks instead of the full twist thrown in the original performance), it is at the discretion of the JAMZ Competition Official to determine how that team's scores will be affected.

### **COPYRIGHT INFRINGEMENT POLICY**

JAMZ requires all teams at the time of registration to verify that all of their music complies with applicable copyright laws. JAMZ will allow protest of a team's music for potential copyright infringement by following the Federal Rules of Civil Procedure Standing Requirements. Therefore, only individuals, organizations, or companies who can show standing in Federal Court (typically only owners of the valid copyright or their assignees) will be allowed to protest another team's music on copyright infringement grounds. Determination of standing will be evaluated by JAMZ General Counsel David Sims. JAMZ policy has always been that all teams should comply with applicable US copyright laws.



## **JAMZ CHAMPIONSHIP/NATIONALS MUSIC POLICY**

**\*All performance music will be held to the same standard. Should any part of the music be recorded at different sound levels, then the volume will be based off the loudest sound effect\***

**Teams with only one copy of music will forfeit the use of their music on the final warm up floor as the music rep is sent to the DJ booth. Bring multiple copies!**

**\*\*All music must be recorded on a high-quality CD or downloaded onto an MP3 device\*\*  
USB drives are not accepted**

**It is the Music reps responsibility to start the track from the correct time, 0:00:00.**

**It is the Music reps responsibility to start/pause the music.**

### **Using MP3's/Phones:**

1. Device **MUST** have headphone jack, free and clear of any debris.
  - Using a device that requires an adapter as a headphone port is prohibited and will most likely cause the music to stop during the routine. (Even with using a certified Apple Dongle). If using a device with an adapter is the only choice, then music interruption will be the fault of the team.
  - JAMZ WILL provide all other necessary audio connections and sound equipment.
2. All cases **MUST** be removed from device.
  - If case is not removed before the DJ receives the device, then the DJ will remove it. JAMZ and their Audio Staff will not be held responsible for damaged phones/cases.
3. It is **NOT** recommended to play music from YouTube or other streaming services.
  - Music may stop due to lack of signal strength at venue.
4. Use the device settings to make sure auto lock feature is set to never.
  - Music rep must know password if device locks.
  - If device locks music playback may be interrupted.
5. The MP3 device should be fully charged at all times.
6. If using phone set to airplane mode.
7. Music rep is responsible for making sure proper connection is made between device and audio cable, including adapters.
8. Once device is connected to audio cable, raise volume to 100%

### **Using CD's:**

1. It is recommended to have multiple copies of your music. (CD and MP3)
2. All music **MUST** be recorded as an audio file on a high quality CD, do not use DVD's.
3. Use one CD per routine
4. Music rep is responsible for knowing which CD and track to play before entering sound booth.
5. If CD is scratched and music skips during the routine, it is your music reps choice to stop the music; however, it does NOT mean your team gets to perform again.

**PLAY. PERFORM. INSPIRE.**